**Team Introduction:**

**<Possibly insert picture here>**

**Tushita Patel**

* Tushita Patel is in her third year of university prusuing a B.Sc. Honours SE degree. Having a strong background in fine arts and mathematics, Tushita's interests lie in Human-Computer Interaction and Artificial Intelligence. Tushita is currently working as a Teacher Assistant and has spent time working under Dr. Reagan Mandryk in the HCI Lab and under Dr. Chris Soteros in the Department of Mathematics and Statistics in the past years at the University of Saskatchewan. When she is not studying in school, Tushita likes to get involved in the community by doing volunteer work. She is very excited to learn and contribute to this project!

**<Possibly insert picture here>**

**Yige Huang**

* Yige Huang is in her third year of university pursuing a B.Sc. Four-year with a major in Computer Science. Completing her entire second year in a single summer, Yige is a determined and competent student who specializes in team projects. Yige currently enjoys her game mechanics and web development courses. When she is not completing assignments or studying for an exam, Yige enjoys working on solving problems and writing code. She hopes the team can work together well and collaborate to deliver an outstanding product.

**<Possibly insert picture here>**

**Janelle Hindman**

* Janelle Hindman is in her third year of uinversity pursuing a B.Sc. Four-year with a major in Computer Science. Having an insatiable thirst for learning, Janelle takes every opportunity to learn and improve herself. Janelle is Canadian, but has lived in Japan for the past ten years, where she joined the Japanese gaming scene. Specializing in designing game mechanics and developing graphical user interfaces, Janelle enjoys developing and playing video games in her free time. Janelle hopes to learn a lot about the software engineering process and improve her leadership abilities.

**<Possibly insert picture here>**

**Scott Hebert**

* Scott Hebert is a non-traditional graduate student working in the Aries Lab at the University of Saskatchewan. Originating from the United States of America, Scott already has a Master’s of Science in Industrial Engineering, a Bachelor’s of Science in Industrial Engineering, a Bachelor’s of Arts in Humanities, and co-owning a simulation consulting firm, Scott brings years of experience and a mind full of ideas. When not furthering his education, Scott enjoys playing strategy and role-playing games as well as reading fiction and fantasy novels. Scott is looking forward to building a great product with a great team.

**<Possibly insert picture here>**

**Nickolas Gough**

* Nickolas Gough is in his third year of university pursuing a B.Sc. Honours with a major in Computer Science and minors in Biology and mathematics. Nickolas has spent time working under Dr. Carl Gutwin in the Human-Computer Interaction Lab and is working as a Teacher Assistant for CMPT 214 at the University of Saskatchewan. He enjoys studying algorithms and data structures, but Nickolas also enjoys studying biology and mathematics. When not studying, he enjoys playing role-playing games and playing basketball. Nickolas hopes to improve his competence as a Computer Science student and to improve his programming abilities.